The Virtual Reality Questionnaire Toolkit

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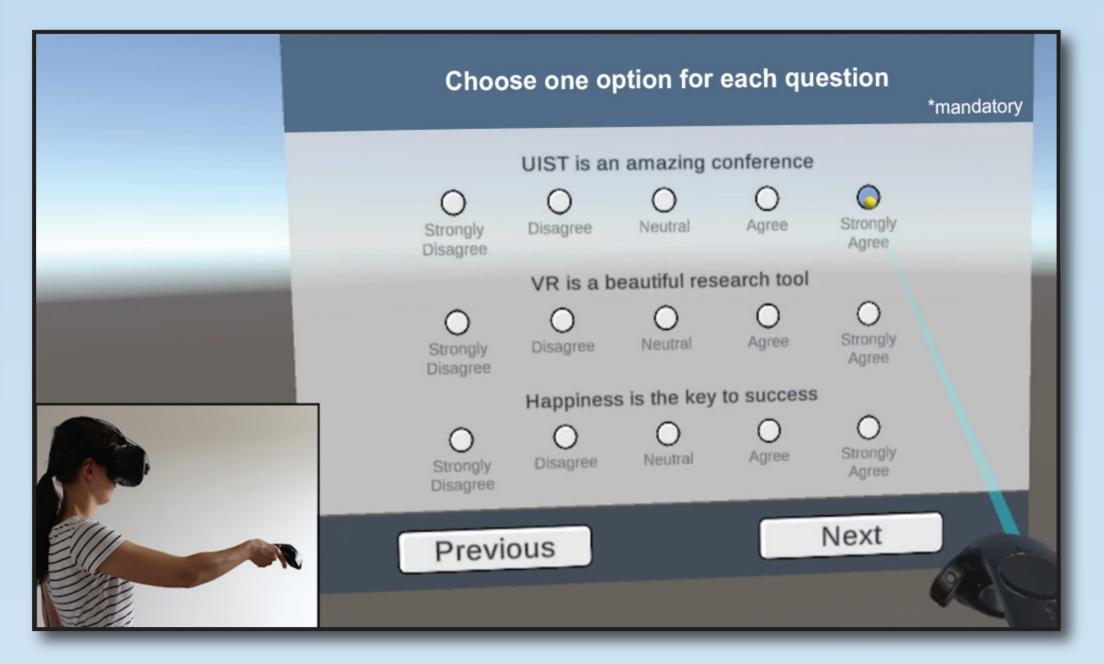
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Motivation

- Reduce break in presence
- Reduce systematic biases
- Lower entry barrier
- Reduce development time and costs

VRQuestionnaireToolkit Ul

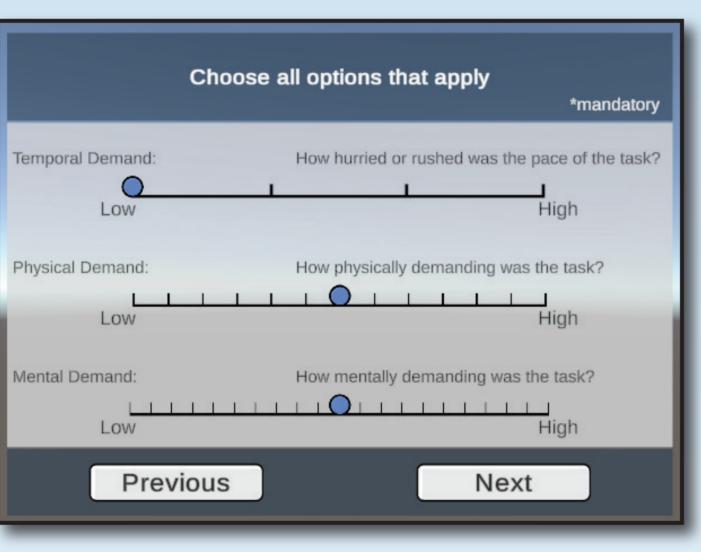


Features

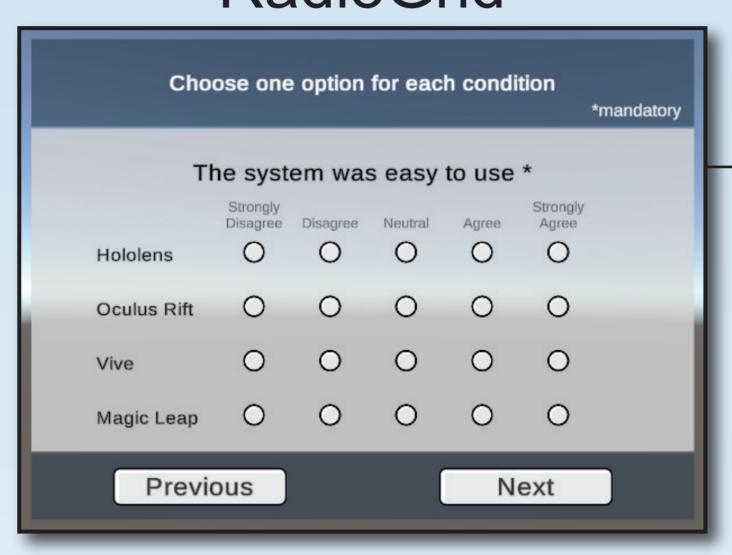
- Plug & Play integration
- Desktop & Virtual Reality mode
- Works as build and in editor
- NASA TLX, SUS, SSQ etc.
- Auto-export as .csv or .txt file
- Reusable



Slider

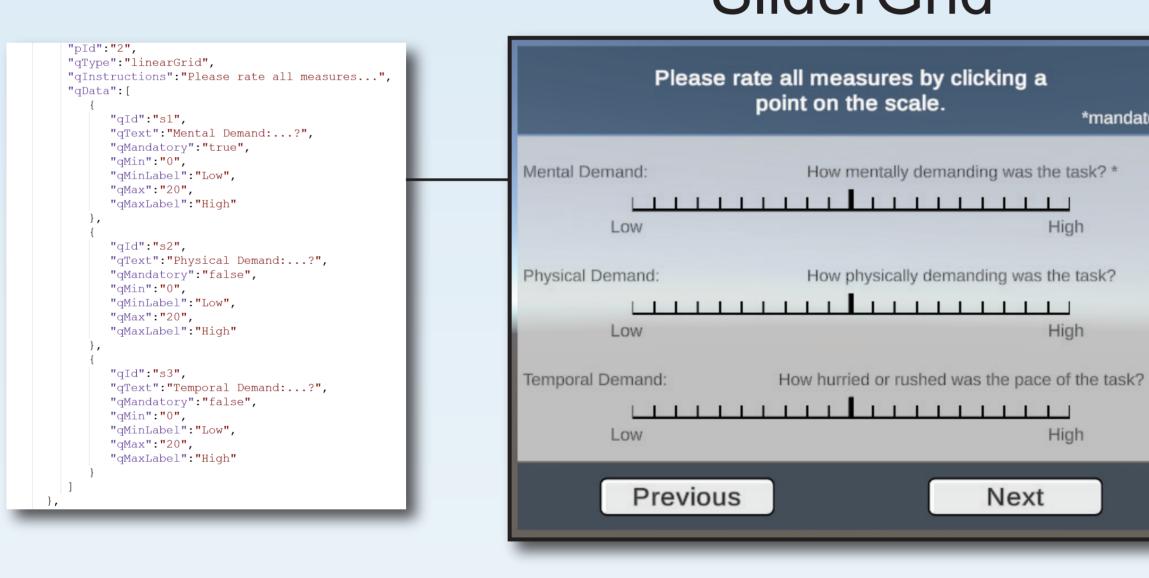


RadioGrid

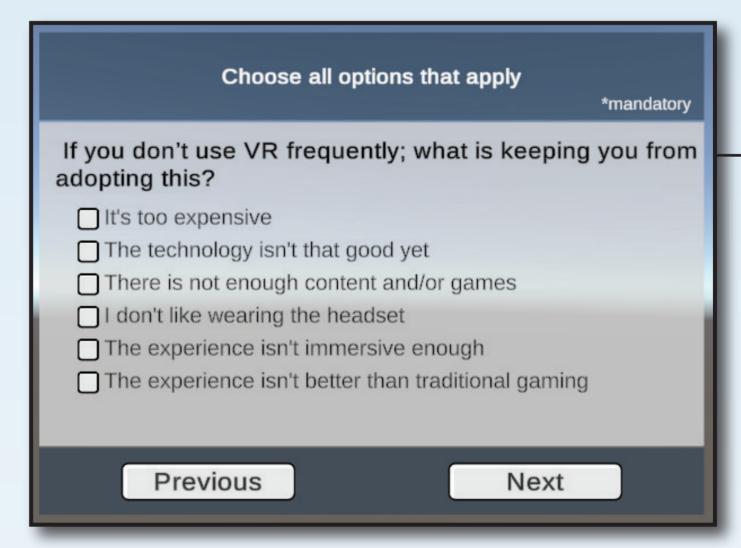


"pId":"4", "qType":"radioGrid", "qInstructions": "Choose one option for each condition" "qOptions":["Strongly Disagree", "Disagree", "Neutral", "Agree", "Strongly Agree", "qConditions":["qText": "Hololens" "qId":"c2", "qText":"Oculus Rift" "qText":"Vive" "qId":"c4", "qText": "Magic Leap" "qId":"q1", "qText":"The system was easy to use", "qMandatory": "true"

SliderGrid



Checkbox





Implementation

- Supports up to 10 questionnaires per scene
- Unlimited questions
- Six different question types
- Up to three questions per page
- Straight-forward .json input
- Handles data export (.csv)
- Event-based communication
- Full documentation including samples
- Standalone version
- Compatible with other frameworks

Experiment /RQuestionnaireToolk Export **Import** 1...10 ...10 CSV, TXT .JSON File Questionnaire Page 1...1 **Panel** 1...1 Header Main **Footer** 1...3 Description Question **Navigation UIElement**

*mandatory

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